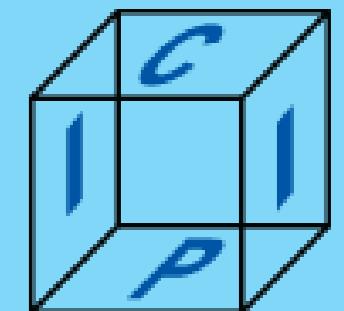


# Adaptive Residual Interpolation for Color Image Demosaicking

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2015

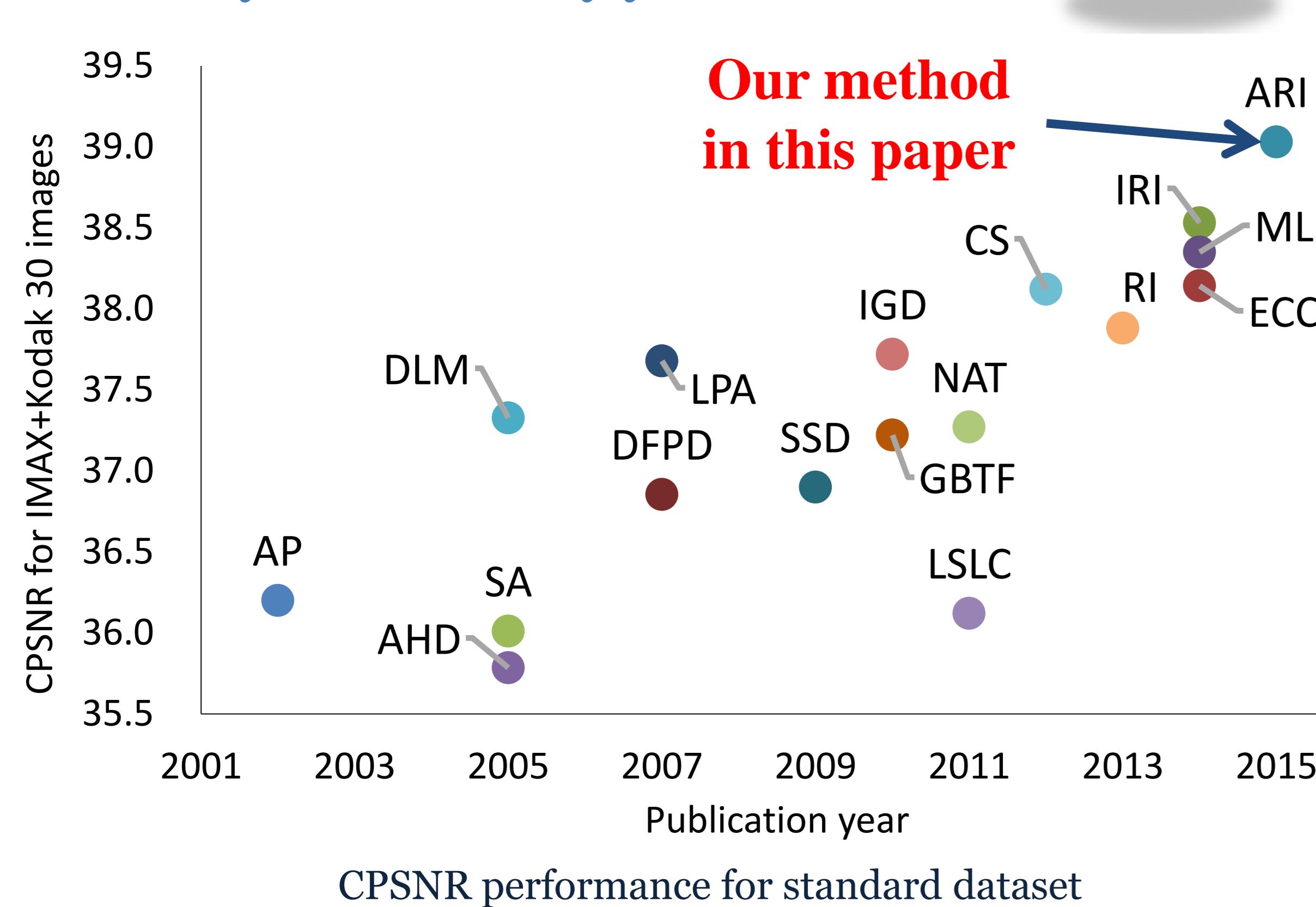
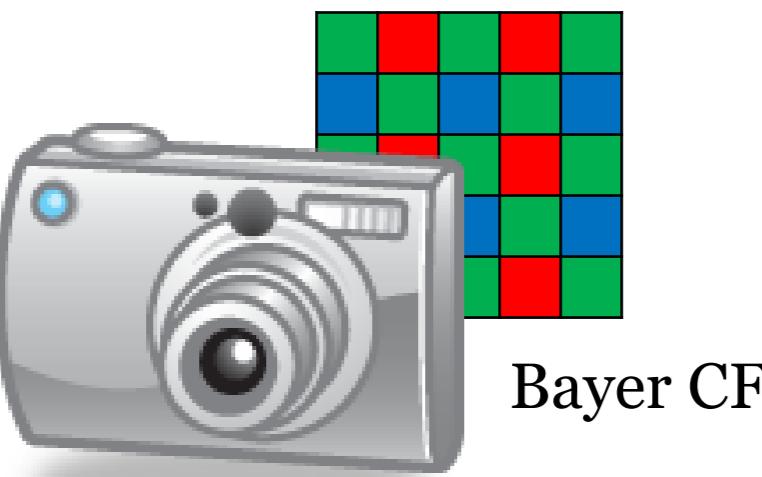
TOKYO INSTITUTE OF TECHNOLOGY

Source Code Available !!

<http://www.ok.ctrl.titech.ac.jp/res/DM/RI.html>

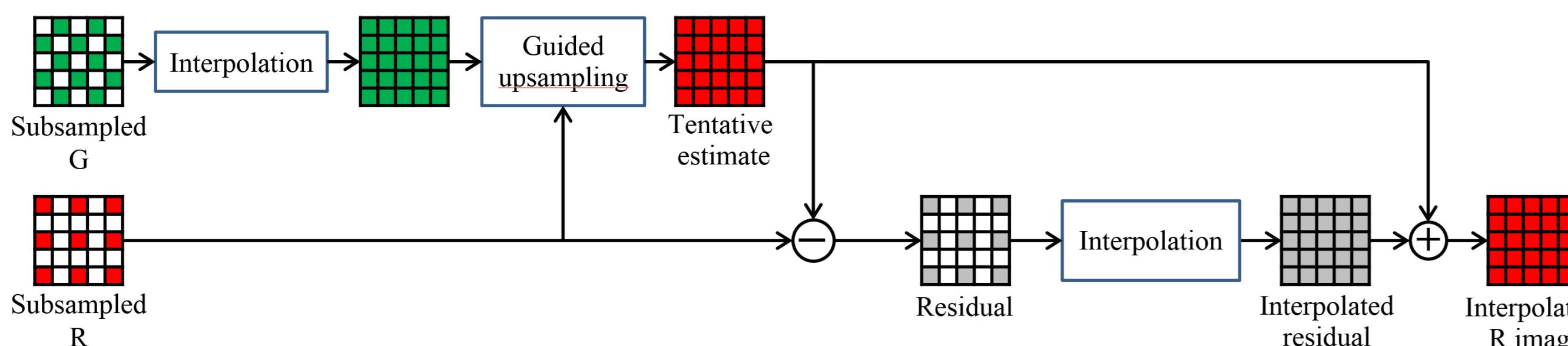
## Introduction

- Color image demosaicking plays an important role for acquiring high-quality color images.
- Bayer CFA is a de-facto standard CFA.
- Many algorithms have been proposed for the Bayer CFA every year.

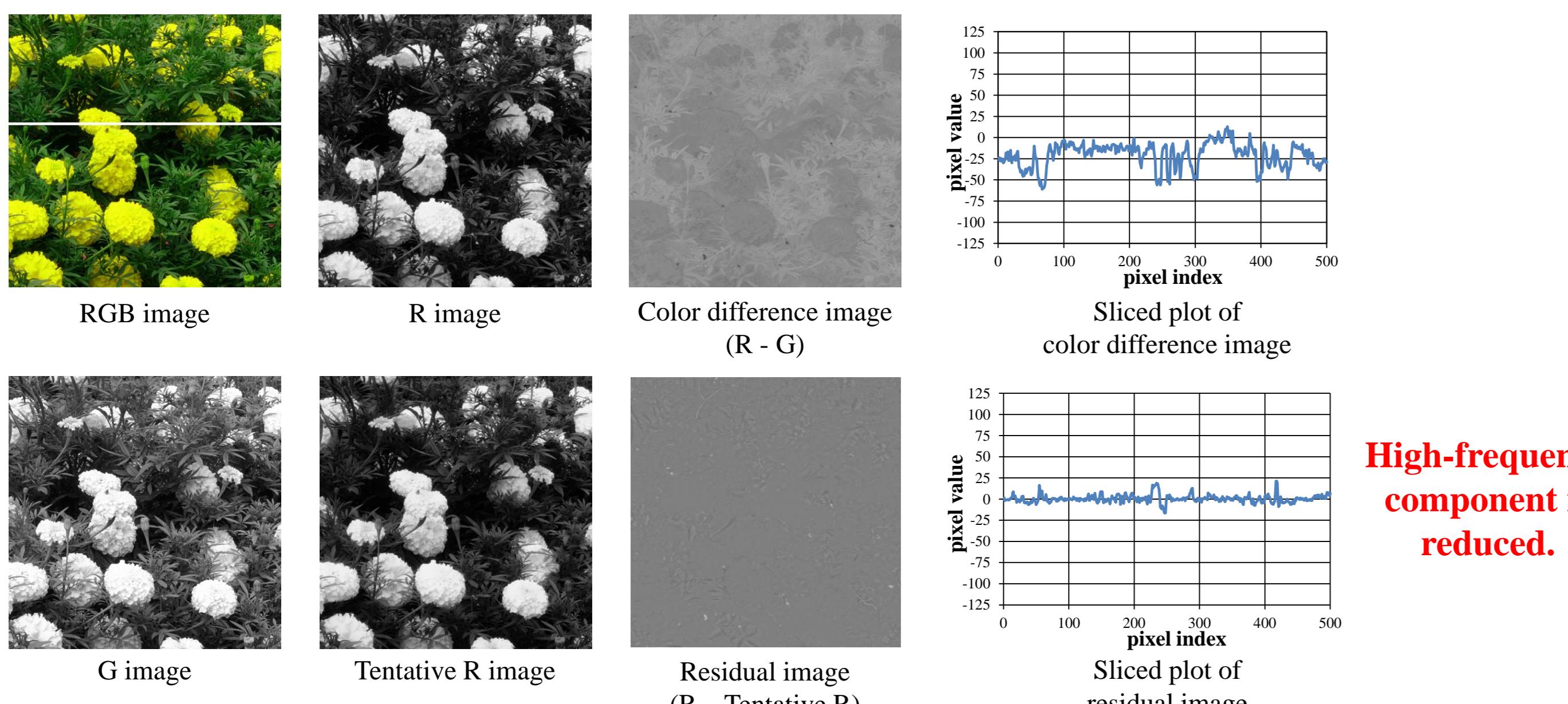


## Our Idea of Residual Interpolation

- Interpolation is performed in a residual domain.



- Motivated by two observations;
  - The residual image becomes smooth.
  - Interpolation is more accurate for smooth images.



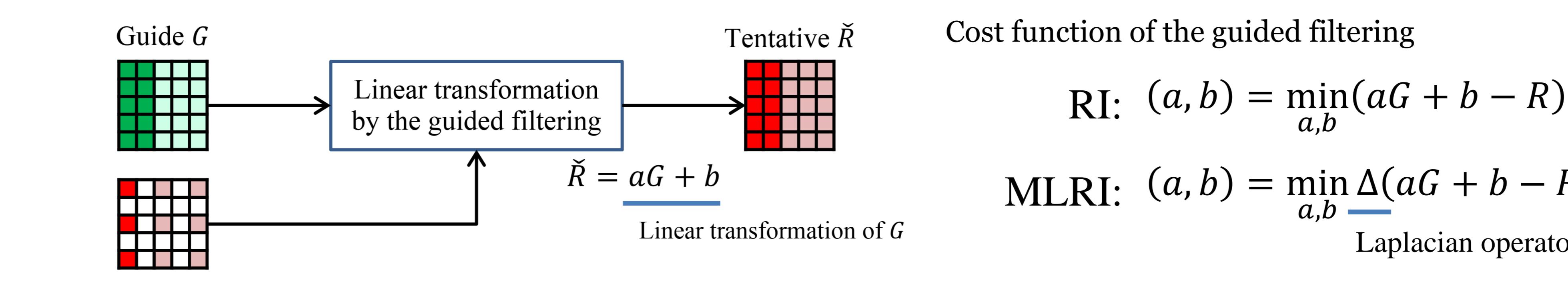
## Residual Interpolation Based Algorithms

- RI: original residual interpolation [30] (ours in ICIP2013)

Direct minimization of residuals by guided filtering [33]

- MLRI: minimized-Laplacian residual interpolation [31] (ours in EI2014)

Minimization of “Laplacian” energy of residuals by modified guided filtering



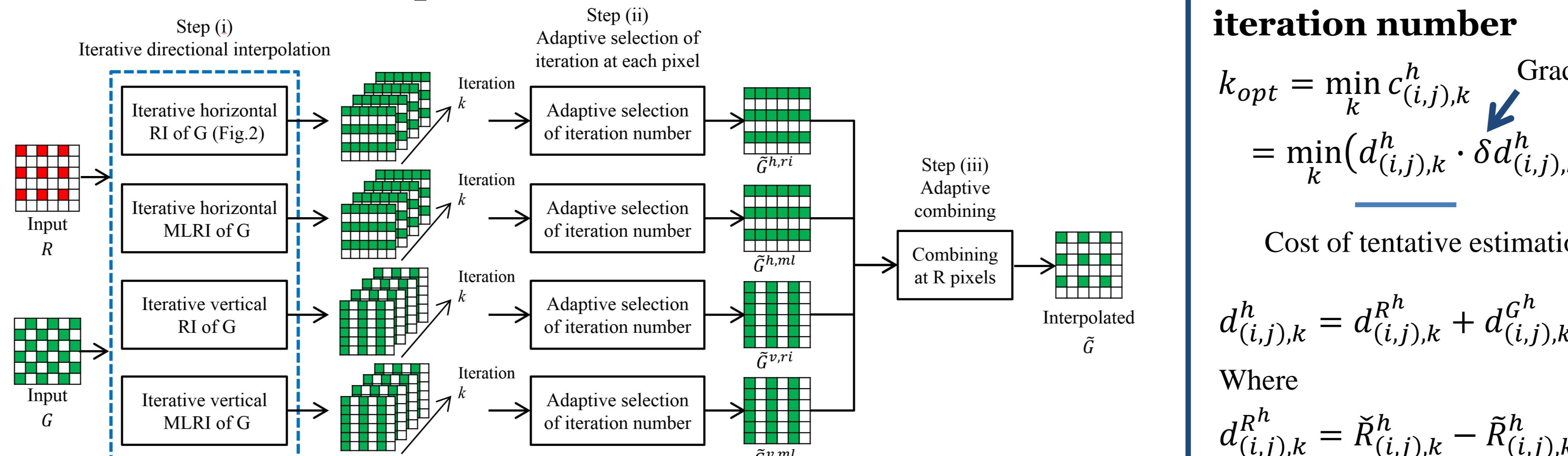
- IRI: iterative residual interpolation [32] (Ye et. al. in ICIP2014)

Iterative update of the tentative estimate

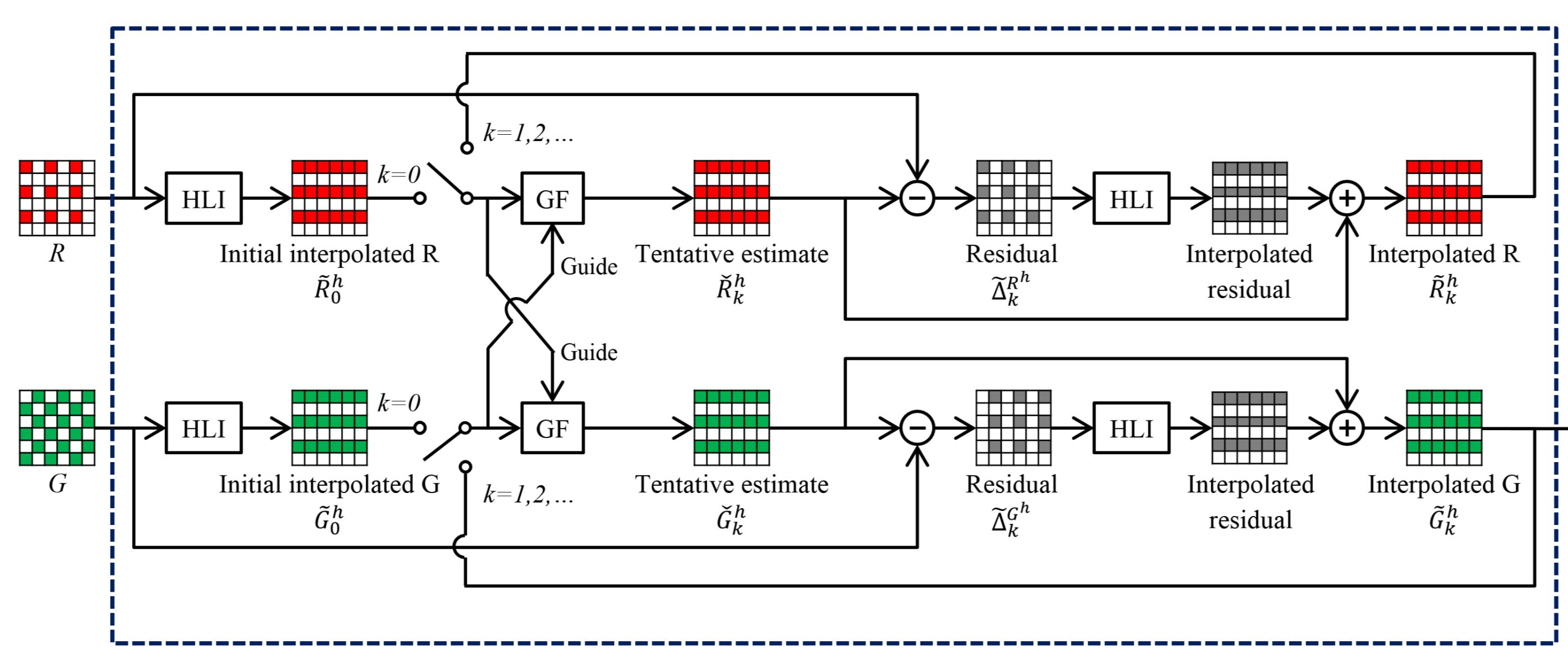
- Proposed ARI: adaptive residual interpolation (This paper in ICIP2015)

- Adaptive (local) selection of the best iteration number
- Adaptive combination of the RI and the MLRI

### Overall flow of G interpolation



### Step (i): Iterative directional interpolation (horizontal)



### Find the best iteration number

$$k_{opt} = \min_k c_{(i,j),k}^h$$

Gradient

$$= \min_k (d_{(i,j),k}^h \cdot \delta d_{(i,j),k}^h)$$

Cost of tentative estimation

$$d_{(i,j),k}^h = d_{(i,j),k}^{R^h} + d_{(i,j),k}^{G^h}$$

Where

$$d_{(i,j),k}^{R^h} = \tilde{R}_{(i,j),k}^h - \tilde{R}_{(i,j),k-1}^h$$

$$d_{(i,j),k}^{G^h} = \tilde{G}_{(i,j),k}^h - \tilde{G}_{(i,j),k-1}^h$$

Tentative estimate at k-th iteration      Previous result

### Weight Calculation

$$w_{i,j}^{h,ri} = 1/c_{(i,j)}^{h,ri}$$

$$w_{i,j}^{h,ml} = 1/c_{(i,j)}^{h,ml}$$

$$w_{i,j}^{v,ri} = 1/c_{(i,j)}^{v,ri}$$

$$w_{i,j}^{v,ml} = 1/c_{(i,j)}^{v,ml}$$

## Results

- CPSNR for Kodak and IMAX 30 dataset

Algorithm	IMAX			Kodak			IMAX+Kodak		
	R	G	B	R	G	B	PSNR	G	CPSNR
AP [25]	32.91	35.15	32.37	33.27	39.81	43.17	39.64	40.59	35.67
SA [26]	32.73	34.73	32.10	32.98	39.80	43.31	39.50	40.54	35.56
AHD [18]	33.00	36.98	32.16	33.49	38.81	40.84	38.42	39.22	35.32
DLM [22]	34.04	38.01	33.05	34.48	41.17	43.94	40.51	41.60	36.89
LPA [24]	34.36	37.88	33.30	34.72	41.66	44.46	41.00	42.12	37.28
DFPD [19]	33.80	37.21	33.00	34.27	40.26	42.54	39.86	40.72	36.39
SSD [15]	35.02	38.27	33.80	35.23	38.83	40.51	39.08	39.40	36.54
GBTF [20]	33.48	36.59	32.71	33.89	41.71	44.85	41.01	42.21	36.77
IGD [28]	34.33	37.38	33.46	34.70	41.72	44.85	41.10	42.26	37.29
NAT [16]	36.31	39.82	34.50	36.27	38.30	40.49	37.94	38.77	37.11
LSLC [14]	32.31	35.09	31.93	32.85	40.36	43.85	39.89	41.03	35.53
CS [27]	35.56	38.84	34.58	35.92	41.01	44.17	40.12	41.43	37.74
ECC [29]	36.67	39.99	35.31	36.78	39.87	42.17	39.00	40.14	37.95
RI [30]	36.07	39.99	35.35	36.48	39.64	42.17	38.87	39.99	37.50
MLRI [31]	36.35	39.90	35.36	36.62	40.59	42.97	39.86	40.94	38.04
IRI [32]	36.62	40.28	35.79	36.98	40.27	43.48	39.72	40.85	38.08
Proposed	37.41	40.72	36.05	37.52	40.81	43.66	40.21	41.31	38.77
									41.90
									37.72
									39.03

### Visual Comparison



## Conclusion

- The ARI adaptively selects the best iteration number and combines the RI and the MLRI at each pixel.
- Experimental results demonstrate a clear improvement over existing algorithms.

## References

Source Code: <http://www.ok.ctrl.titech.ac.jp/res/DM/RI.html>

- [30] D. Kiku, Y. Monno, M. Tanaka, and M. Okutomi, “Residual interpolation for color image demosaicking,” in ICIP, 2013.
- [31] D. Kiku, Y. Monno, M. Tanaka, and M. Okutomi, “Minimized-Laplacian residual interpolation for color image demosaicking,” in EI, 2014.
- [32] W. Ye and K. K. Ma, “Image demosaicing by using iterative residual interpolation,” in ICIP, 2014.
- [33] K. He et. al., “Guided image filtering,” TPAMI, 2013.